

Results of a Survey of Team Captains and IGC Bureau Members at the 27th WGC

Feedback from 8 of 21 Team Captains plus one Bureau Member showed the following responses to the question: “Which of these tasks would you prefer to see set at World Championships?”

The SUM column is created by making a YES = +1; Unsure = 0, and NO = -1.

The most popular combination of tasks and scoring were (in order of choice):

- AST scored for speed for finishers and distance for non-finishers
- TDT/TP scored for distance flown in a maximum time, and
- TDT/AA scored for distance flown in a maximum time

A Bonus is desired for pilots who return to the airfield if distance only is being scored in the TDT system

		YES	Unsure	NO	Sum
AST	Classic Speed Task				
	✧ Finishers score speed points; outlanders score distance points only	8	0	2	+6
	✧ Finishers and outlanders score speed points	4	0	5	-1
TDT/AA	Task in Designated Time using Assigned Areas				
	✧ A <u>designated</u> time is set and finishers score speed points; outlanders score distance points only	1	1	7	-6
	✧ A <u>designated</u> time is set and speed is scored at “timeout”	3	0	7	-4
	✧ A <u>minimum</u> time is set and finishers score speed points; outlanders score distance points only	2	1	6	-4
	✧ A <u>maximum</u> time is set and all pilots are scored for the distance flown	6	1	3	+2
	✧ A BONUS is given for pilots who return to the departure airfield if distance only is scored	5	1	4	+1
TDT/TP	Task in Designated Time using Turn Points				
	✧ A <u>designated</u> time is set and finishers score speed points; outlanders score distance points only	1	1	7	-6
	✧ A <u>designated</u> time is set and speed is scored at “timeout”	2	2	6	-4
	✧ A <u>minimum</u> time is set and finishers score speed points; outlanders score distance points only	2	1	6	-4
	✧ A <u>maximum</u> time is set and all pilots are scored for the distance flown	6	2	2	+4
	✧ A BONUS is given for pilots who return to the departure airfield if distance only is scored	5	1	2	+3
DST/AA	Distance and Speed Task using Assigned Areas				
	✧ A <u>minimum</u> time is set and finishers score speed points; outlanders score distance points only.	1	2	6	-5
	✧ A <u>minimum</u> time is set and speed is scored at “timeout”	2	1	7	-5
DST/TP	Distance and Speed Task using Turn Points				
	✧ A <u>minimum</u> time is set and finishers score speed points; outlanders score distance points only	1	2	7	-6
	✧ A <u>minimum</u> time is set and speed is scored at “timeout”	2	2	6	-4