

FAI CIMP

Ballooning and Human Factors

D-OEE7

Introduction

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Human Factors, Stresses in Ballooning

- 1. Technical details of balloons and it's operational procedured and associated problems.**
- 2. Physiological / psychological demands in Ballooning.**
- 3. Accident causes in Balloon Operations.**

All kinds of Balloons



Special Shapes!







Hot Air Balloon: Technical Details:

Ex.: Balloon, 4 People

+Balloon Volume:

3400m³ (Containment of
~100 Fuel-Trucks)

+About 28m (9 story building)
high - **Diameter 19m**

+Envelope ~ 1300m²

(> Sails of a big Sailing Ship)

+Envelope Weight: ~

120kg (without
advertisement)

**+Upper Outlet about
5m Diameter**



Upper outlet:

- can be opened or closed anytime
- to control the lift
- to be able to sink or to start climbing again.



Two independent burners:

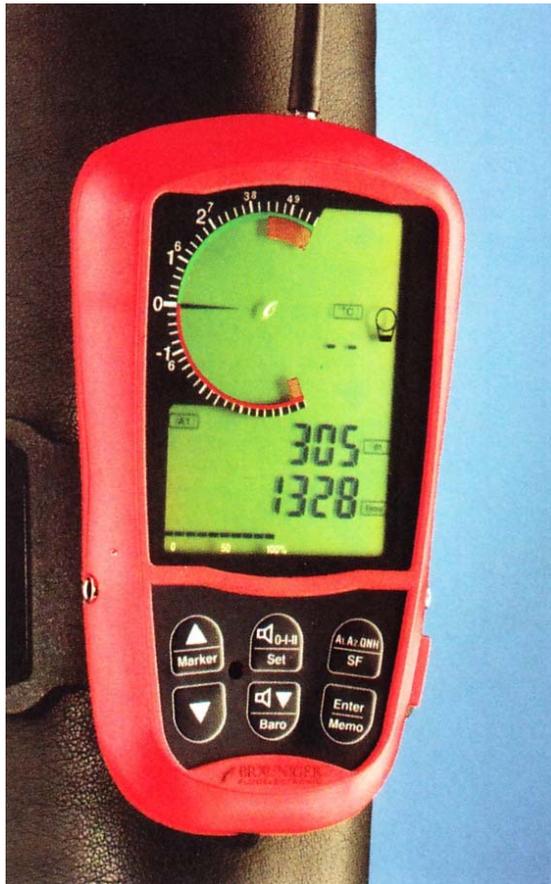
(each ~ 4000 hp)

- Each burner is supported by two Gas Bottles (Propane), each 20-30 kg.



- Passenger compartment:

- a Basket, with it's high flexibility.



Combined Instruments:

- Altitude
- Vertical Velocity Indicator (VVI) and a
- Temperature Gauge (balloon temperature!)

An Aviation Radio is a minimal setup.

If needed a Transponder is used.



There are
Baskets up to 30
People





**Before Hot Air is used:
Filling starts with “Cold Air“ by an inflator fan**



Heating up the Air with the “Burner“.

Gas-Balloons with and without a net.



Balloon Specialities

- Hold the Altitude = Loss of Heat, Compensation through Heating Up !
(Initiate the Burner for **3 sec**, every 20 – 30sec)
- No Wind to experience in the Balloon, as it travels with the speed of the wind.
- Slow Reaction: First effect after heating up after about ~ 8 sec
- Basically NO G-Forces, no 'Air-Holes'

Meteorology – “wise”

The Balloon is the most sensible AC

- The **ONLY steering inputs** possible is by **changing the altitude!**

Because: The wind has as a rule another direction in different altitudes.

- The only Steering Option is taken away, if **Updrafts and Thermals** are present.
- Therefore Ballooning **ONLY** takes place about
 - **2 ½ hours before SUNRISE**
 - **respectively 2 hours before SUNSET**
- The **Landing Place** is basically **not known!**

Masses of a Balloon:

Basket, Burners, Envelope, 4 Gas-Bottles, Equipment, 4
People ~750Kg

3400m³ Air ~ 3400 kg

Masses on the Move > 4 t

Electrical Mast with
110kV Wires.

The Balloon is not easy
to decelerate'!

You land WITH the
Wind-Speed !





Big Ballon – Big Car

Hot AIR-Balloon Operation :

Limitations:

- Temperatures in Balloon: 110°C – 130°C (individual makes)
- Wind Speed on Ground: < 12 kt / 20 km/h
- Masses (Minimum Weight required)

Other Ops Issues :

- **NO** Altitude Limitations and Restrictions!
- The Basket is always “below“ (**NO** Acrobatics!)
- There is **NO** “Front“ or “Rear“
- Basically **NO** SEATS, **NO** Safety Belts (only in exception)
- Practically **NO** technical Failures or Accidents.

Physiological / Psychological Demands Ballooning

Physiological Aspects:

- A typical Hot Air-Balloon Ride
 - around 500m GND
 - seldom longer than 2 hours
- Not enough time for big physiological changes
- Pilot in a “Standing Position“ in Open Space
- NO Cabin: Heat / Cold, Noise of Burner, Exhaust Fumes / Residuals (but no wind!)

Gas-Ballooning lasts much longer!

In Competitions (up to 4 days) 2 Pilots ride in a 1,2 m² Basket with seating and sleeping options.



-Typical TIME Shedule in Summer- for Ballooning!-

21:30 SS after Landing

Balloon Logistics, Drive Back, short Landing Party, Documentation, Filling of Gas bottles

0:00 - go to Sleep!

3:30 Get Up, Weather Briefing and Considerations/ Decision, inform Crew and Passengers (Wake them Up!), Shower (or not), Breakfast (or not), Navigational-Preparation, Prepare TO-Field, Loading of Equipment, Trailer, get Crew and Passengers from home, Drive to the TO Place, Crew Briefing, Get Balloon ready for Ride

5:30 SR Take Off

-Only 3:30 h Sleep, (what about the Alcohol?)

-Max. 7h from Landing Party to next Take Off!

ALTITUDE:

It is possible to get up to very high altitudes.

-Oxygen is Required !

HEARING PROBLEMS:

-The Burner Noises are relatively loud!

-The Inflator fan for filling the Balloon with cold Air.

-HEARING PROTECTION required (No Headsets!)

VISION:

Only at low altitude ground-details can be seen.

For LANDING you have to see details (fences, wires)

Eye Glasses have to be perfect! –

The near vision has to be in the upper part,

-distant vision in lower part of the glasses!



Vision Problems. Looking Up or Down!

The view **upwards** is covered by the envelope.
Riding in a PULK: Must be achieved by looking
downwards, “actively running“!

No typical Aviation Problems:

Pilot :

NO optical illusions on runways,

NO Flicker-Vertigo,

NO Accelerations (G-Forces),

NO Vertigo

etc.

Passengers :

Seldom occurring

Fears, Altitude Fears (Acrophobia), Hyperventilation, Vertigo

Alcohol, Drugs, Smoking

Hard Physical Work after Landing!



Psychological Factors:

Permanent Decision Making

For Example:

Searching for a Landing Site: Vegetation, Obstacles, Fences, Electrical Wires, Orographia, Wind near ground, Animals / Horses / Birds (!), Sheds, Options for Transport, sudden direction changes,

Psychological Pressures from the outside : Expectations from **Sponsors**, Companies, paying Passengers,

Selfinduced Pressure in **Competitions** / Flight, when others start preparing for Take Off (Fan On-Syndrome).

Economical Problems if a Ride gets cancelled

Peer Pressure, unexpected critical **Weather Changes**

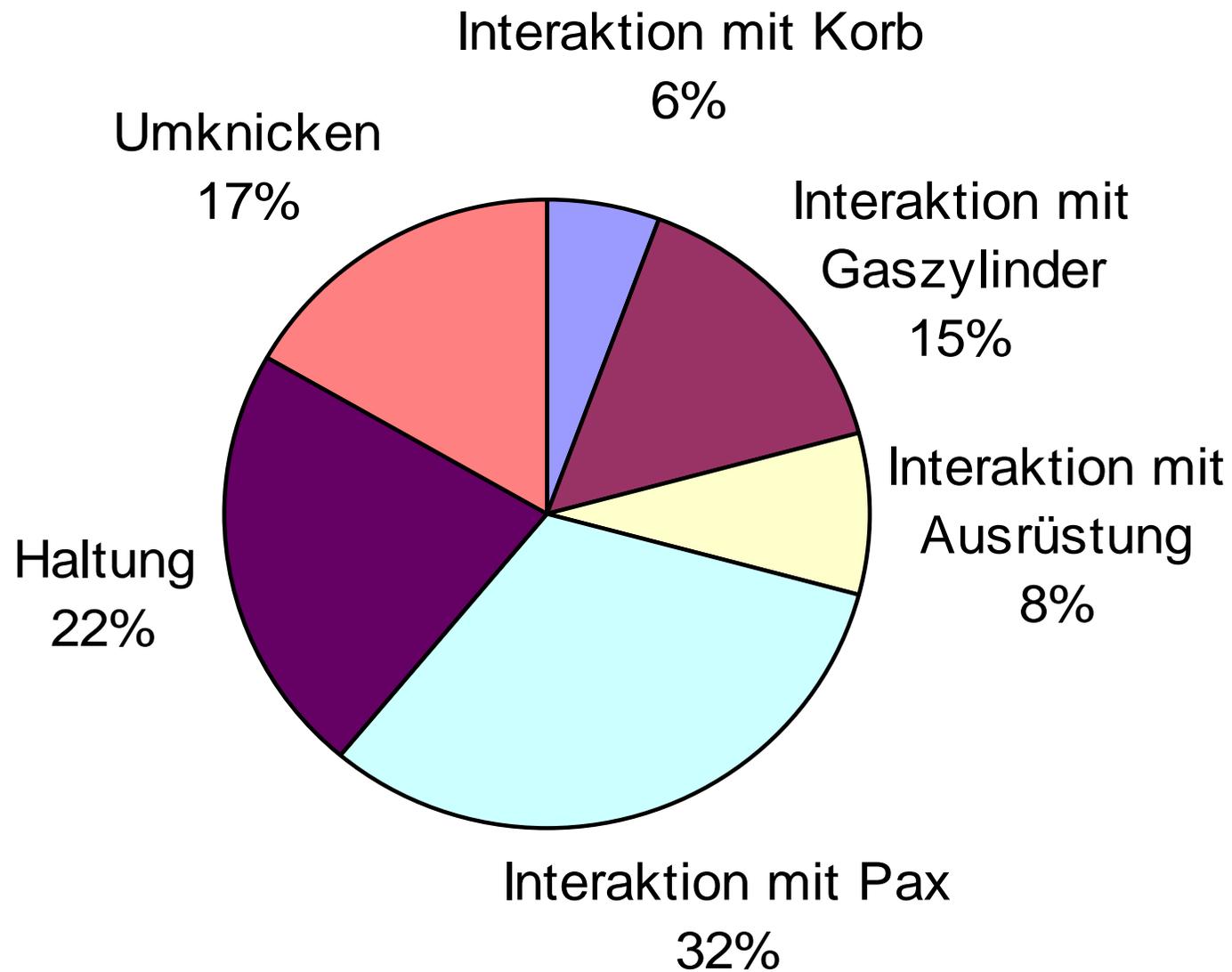
Time Pressures, i.e. Updrafts begin early!

Accidents in ballooning :

- Lack of Standard Operational Procedures (SOP)
- Lack of good Training Books !
- Chain of Failures lead to Accidents
- Most accident happen on **landing, approach to land!**
- There is no definite position for passengers in the basket during landing.
- Collision with equipment and people.

Fast Landings: -- Main Injuries: Leg and Feet-Fractures!

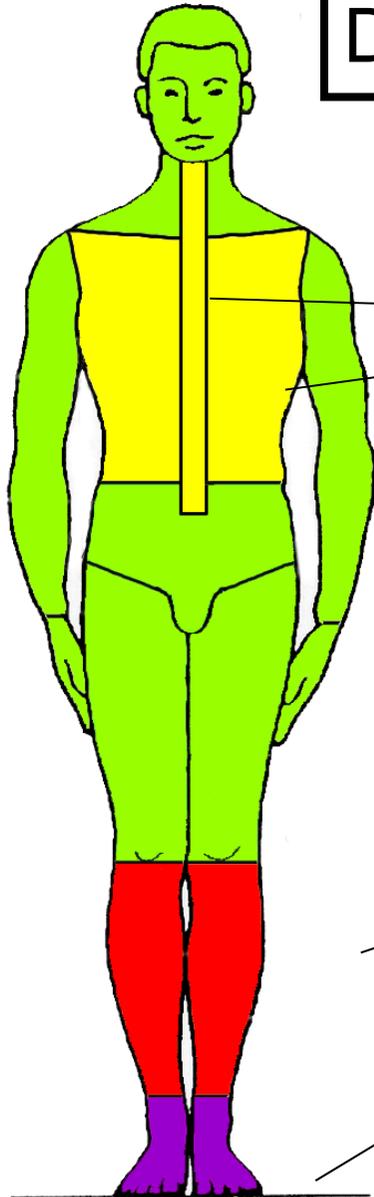
Reasons for Injuries



Reasons for Injuries

- Upright Position 22%
- Bent Joints 17%
- Interaction with Basket 6%
- Interaction with Gas Equipm. 15%
- Interaction with other Equipm. 8%
- Interaction with Passengers 33%

Distribution Heavy Injuries of Passengers



(2x) double as high
as light green area

4 x as high as light green area

6-bis 8 x as high as light green area



5: EDDINGTON/THE TIMES/AP, SENDER

Other Accidents:

Man over Board: often the pilot himself

Late identification of obstructed sites

Landing Accidents:

- bad single decision
- wrong decision chain
- deficient preparation
- any pressure
- pendulum after touch down
- fast landings are demanding /cannot be trained !

Other :

- Dealing with hot and cold parts
- Burning flame Propane 1200-1600°C
- Propane Fire
- Liquid Propane (-42°C) in free Atmosphere, or on skin
- Inadequate Emergency Procedures

(at least we cannot forget “our under-carriage“!)



Small Balloon -- Small Car.



Conclusion :

Only a few Accidents through technical defects!

>>> Human Factors !

No Accidents through **Medical Problems.**

Chain of failures:

- Wrong Decision-Making (WEATHER)
- Education, **Training Deficits!**
- Failing to respond in time,
- False **Procedures !**
- **Deficient exercise !**

etc.

Try to understand this better!





Comments?

Questions?